Inkleaf LEARNING

Name _____

Roll and Draw

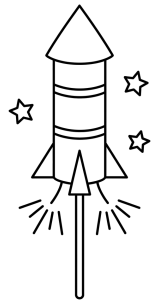
Bonfire Night Rocket

How to play

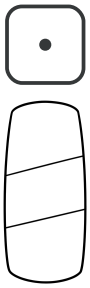
1. Roll the die. Draw the part that matches your number.
2. Start with the rocket body: you need a 1 first, so keep rolling until you get one.
3. Some parts are needed more than once: the (x) number shows how many. Each time you roll that number, add one more.
4. If you already have all of that part, roll again.
5. First to finish the whole picture wins, or play on your own!

You need: a die, a pencil and some crayons to colour your picture at the end.

Your finished picture



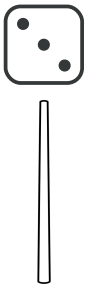
The Key



1 the rocket body (x1)



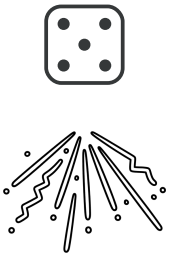
2 the pointed top (x1)



3 the stick (x1)



4 a fin (x3)



5 sparks (x3)



6 a star (x3)

Draw your rocket here

Tick a box each time you draw a part:



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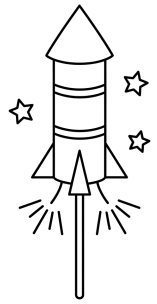
Roll and Draw

Bonfire Night Rocket: Two Players

Two players

1. Take turns to roll the die. Draw the part that matches your number in your own box.
2. Start with the rocket body: you need a 1 first, so keep rolling until you get one.
3. Some parts are needed more than once: the (x) number shows how many. Roll that number again for each one.
4. If you already have all of that part, pass the die on.
5. The first player to finish their whole rocket wins!

Your finished picture



The Key



1 the rocket body (x1)



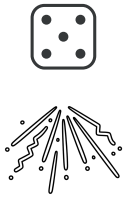
2 the pointed top (x1)



3 the stick (x1)



4 a fin (x3)



5 sparks (x3)



6 a star (x3)

Player 1 _____

Tick a box for each part:



Player 2 _____

Tick a box for each part:

